













Year 1 and 2 Curriculum Map 2023-2024

Subject	Autumn 1 Super Humans	Autumn 2 Fantastic Firsts	Spring 1 Brazil	Spring 2 Brazil	Summer 1 Fire, Fire!	Summer 2 How does your garden grow?
English 	Narrative - Supertato Non fiction about worms	Narrative - Rosie Revere Engineer Non fiction about The Wright Brothers Instructions	Narrative - The Great Kapok Tree Animal riddles	Narrative - Charlie and the Chocolate Factory Explanation text – Chocolate	Recount – Fire station Report – Great fire of London Fire poems	Narrative - Peter Rabbit Non fiction – Garden birds
Maths 	Number and place value Addition and subtraction Shape		Multiplication and division Money Length/height Capacity/volume Weight/mass		Fractions Statistics (year 2) Time Position and direction	
History 	Significant individuals - The life of Florence Nightingale/Mary Seacole/Edith Cavell	Significant individuals - The life of the Wright Brothers/Amelia Earhart. Significant events – first flight			Significant events beyond living memory - Great fire of London	
Geography 		Compass directions Use world maps Name continents and oceans World landmarks – human and physical	Similarities and differences between our locality and a contrasting locality. Name and label continents and oceans Hot and cold areas – equator Use World maps Human/physical features of our locality and contrasting locality		Name 4 countries and capital cities of UK Physical/human features Ariel photographs, devise maps, symbols in a key	
Art & Design 	Lichtenstein – paint, dots, lines, colour mixing (portrait)	Leonardo Da Vinci – drawing (flying machines)	Andy Warhol – Printing Barbara Hepworth - sculpture		Henri Matisse – collage skills (Fire collage in Matisse style)	Vincent Van Gogh – paint skills

Design Technology 		Paper structures – making more stable, stronger		Mechanics - Wheels and axels. Make a fire appliance	Food – grow and make salad/fruit salad
Science 	<p>Human body/5 senses - identify, name, draw and label the basic parts of the human body.</p> <p>I can say which part of the body is associated with each sense.</p> <p>I can describe the importance for humans of hygiene.</p> <p>Find out about and describe the basic needs of animals, including humans, for survival (water, food and air)</p>	<p>Materials - I can distinguish between an object and the material from which it is made.</p> <p>I can identify and name a variety of everyday materials.</p> <p>I can compare and group together a variety of everyday materials.</p> <p>I can find out how the shapes of solid objects made from some materials can be changed by squashing, bending, twisting and stretching.</p>	<p>Animals including humans (Amazon rainforest animals and plants) -</p> <p>I can identify and name a variety of common animals including fish, amphibians, reptiles, birds and mammals</p> <p>I can identify and name carnivores, herbivores and omnivores.</p> <p>I can describe and compare the structure of a variety of common animals.</p> <p>I can identify that most living things live in habitats to which they are suited.</p> <p>I can identify and name a variety of plants and animals in their habitats.</p>	<p>Materials – I can describe the simple physical properties of a variety of everyday materials.</p> <p>I can identify and compare the suitability of a variety of everyday materials for particular uses.</p>	<p>Living things and their habitats –</p> <p>I can observe and describe how seeds and bulbs grow into mature plants.</p> <p>I can find out and describe how plants need water, light and a suitable temperature to grow and stay healthy.</p> <p>I can name the parts of a flowering plant</p> <p>Food chains</p>
Seasonal change to run throughout the year					
Computing 	<p>Computing Systems and Networks</p> <p>Information Technology around us</p> <p>Identifying IT and how its responsible use improves our world in school and beyond.</p> <p>Data and Information</p> <p>Pictograms</p> <p>Collecting data in tally charts and using attributes to organise and present data on a computer.</p>	<p>Programming</p> <p>Robot algorithms</p> <p>Creating and debugging programs, and using logical reasoning to make predictions.</p> <p>Online Safety</p> <p>We are responsible internet and device users</p> <p>Remembering to take time out from technology</p> <p>We are information protectors</p>	<p>Programming</p> <p>Programming quizzes</p> <p>Designing algorithms and programs that use events to trigger sequences of code to make an interactive quiz.</p> <p>Online Safety</p> <p>We are good digital citizens</p> <p>Finding out what it means to be a good digital citizen</p>		

	Online Safety We are rule writers Creating rules that help us stay safe online. We are kind and thoughtful Understanding the impact of our behaviour on others.		Understanding what is meant by personal information		We are responsible gamers Learning how to stay safe when playing online games	
Music 	Charanga – Listen to perform	Nativity	Charanga – Let's perform together		Charanga – having fun with improvisation	
Physical Education 	Fundamental skills Gymnastics	Ball skills Dance	Target games Indoor games	Net and wall games Gymnastics	Athletics dance	Striking and fielding Indoor games
Personal, Social, Health Education 	Drugs, Alcohol and Tobacco Education Democracy	Physical health and wellbeing (fun times) Individual Liberty	Mental health and emotional wellbeing (good feelings and not so good feelings) Behaviour and safety (looking after myself)		Careers, financial capability and economic wellbeing Rule of Law	Relationship and sex education Mutual respect and tolerance
Religious Education 	Who is a Muslim and how do they live?		What makes some places sacred?		Who do Christians say made the world?	

